Virtual Reality

STREAMING CONECTION **META QUEST 2**



1. Connect the computer and

the goggles to the same

EQUIPMENT NEEDED

In order to be able to stream the content of Oculus Quest you will need:



Computer with WIFI connection (mínimum version Windows 8)

STEP 1

- 2. Log in at auth.meta.com with your username and password. (provided with the kit).
- 3. Enter in Oculus.com/casting Recommended browser: **Google Chrome.**





4. Start streaming to this private link from your headset.

5. The screen will show the content of the goggles

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Press **button** \varTheta In order to Open the universal menu



Go to Camera



Select Transmit

Select Computer



Yes 🛑 + Add network Connected with no internet Ready

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¿What to do if the goggles do not connect?

1. Check that computer and goggles are connected to the same network.

2. Check that googles and web are logged with the same username.

3. Access on the bottom menu to the Oculus Quest menu. To WIFI CONFIGURATION





Virtual Reality

TESICNOR STREAMING CONNECTION



STEP 3

Open the e-Xtinguisher file in the goggles.



STEP 1

Unzip the file "Streaming Receiver.zip"

PASO 2

Open the file "StreamingUnity2022.exe"

		StreamingUnity2022_BackUpThisFolder_B	05/12/2022 8:49	Carpeta de archivos	
		StreamingUnity2022_BurstDebugInforma	07/12/2022 12:19	Carpeta de archivos	
		StreamingUnity2022_Data	07/12/2022 12:20	Carpeta de archivos	
	4	baselib.dll	05/12/2022 8:46	Extensión de la ap	410 KB
5		GameAssembly.dll	05/12/2022 10:04	Extensión de la ap	19.041 KB
Open file	*****	StreamingUnity2022.exe	07/12/2022 12:20	Aplicación	651 KB
	0	UnityCrashHandler64.exe	05/12/2022 8:46	Aplicación	1.115 KB
	4	UnityPlayer.dll	05/12/2022 8:46	Extensión de la ap	28.571 KB

STEP 4



STEP 5

Check the IP that appear in the computer.

STEP 6

Input the IP with the numeric keypad of the goggles.

